

## Sample Experiential Activity Guide

Team Goal	Definition	Activity
Introducing New Faces	Meet new team members and establish bond with colleagues	Name Game/Ball Toss
Flexibility	Master the ability to change direction and strategies to become more effective problem solvers	Warp Speed
Communication	Dispelling rumors. Practice effective listening techniques to gain full understanding of problem situations.	Blind-fold Square
Adjusting Leadership Styles	Show flexibility in being a teammate. Offer solutions, but observe and listen to others solutions as well. Be both a leader and a follower	Pong
Planning	Underscore the importance of thorough, logical planning (often exemplified through a stream-lined & repeatable set of processes)	Pipeline
Organizational Rhythm	Promote structure and regularity in your approach to not only problem solving, but every day tasks. Encourages reliability, promptness, & timekeeping.	Keypunch
Personality Differences	Understand that different people have different risk tolerances, opinions, and strategies. Differences do not insinuate incorrectness, just diversity of thought.	Islands
Culminating Team Activity	Create a rewarding team environment exemplified by all participants moving towards a common goal attainment.	All-Aboard

See activity descriptions on following pages:

## Name Game / Ball Toss

<b>Goal</b>	Introducing new faces
<b>Activity Goal</b>	Successfully name everyone in the circle while passing the ball
<b>Scenario</b>	<p>Meet new team members and establish bond with colleagues. Also promotes structure and regularity in your approach during high stress.</p> <p>As the speed and stress of the activity increases, employees encourage, rather than blame each other for the success (or failure) of the team. This activity will allow the teams to demonstrate:</p> <ul style="list-style-type: none"> <li>• teamwork</li> <li>• sequencing</li> <li>• concentration in a pressurized environment</li> <li>• speed &amp; adaptability</li> </ul>
<b>Guidelines</b>	<p>Participants are stationed in a circle. The facilitator introduces him/herself and passes a ball to someone else. The receiver thanks the passer and repeats the process until the balls have passed through the entire group. The process is then repeated to increase speed and accuracy. NOTE: the order of participation must remain the same. The process continues as the facilitator introduces more balls into the rotation. After several attempts, the facilitator asks volunteers to repeat the participants' names in the order that the balls were being circulated.</p>
<b>Safety</b>	Make sure there is nothing in the area of the activity that participants might trip over.
<b>General Questions, Observations &amp; Lessons Learned</b>	<ul style="list-style-type: none"> <li>• Did participants encourage of blame each other for shortcomings and limitations?</li> <li>• Did the participants offer any suggestions on sequencing (i.e. each person will always receive from and throw to the same combination of teammates)?</li> <li>• What aspects of effective teamwork were demonstrated?</li> </ul>